

Project: 92-26-0  
Source: 049  
Date: 14 April 1992  
Start: 0900  
End: 1010  
Session: 02

*MONITOR: None*

KEY POINTS\*

1. The target personality is located in a general rugged area, a valley associated with the phonetic name of Bakka/Basra/Bandar/Beida/Basri.
2. There is a sense of historic connection to the area possibly characterized by old Roman or Greek ruins (not usual tourist association). There is a presence of a mining activity nearby. (Sketches were provided and depicted general features of the area and details of buildings.)
3. The target personality is about to move possibly to Greece (or some other Mediterranean area.)

\* FOR INITIAL DATA REVIEW

*Plan ID 049*

*116  
14 April*

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Source: 049  
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SUMMARY

1. The target personality is located in a general rugged area, a valley associated with the phonetic name of Bakka/Basra/Beida/Basri.
2. There is a sense of historic connection to the area possibly characterized by old Roman or Greek ruins (not usual tourist association). There is a presence of a mining activity nearby. (Sketches were provided and depicted general features of the area and details of buildings.)
3. The target personality is about to move possibly to Greece (or some other Mediterranean area.)

(PROJECT 92-26-0)

PHASE III: In Phase III of Project 92-26-0, the following requirements are listed in their order of priority and importance:

a. Determine the current location of the target personality identified as \_\_\_\_\_. Describe readily recognizable and prominent landmarks of geographical or historical significance.

b. Describe the nature and purpose of the target personality's current activity.

c. Describe the individuals with whom the target personality is interacting.

[Initiate Monday 13 Apr 92].

[Suspense is 1600 hrs, 16 Apr 92]

View  
049

PROJECT 92-26-0

14 April 1992

A. PHASE III-a: In Phase III of Project 92-26-0, the following requirements are listed in their order of priority and importance:

a. Determine the current location of the target personality identified for Project 92-26-0 (name enclosed in project envelope). Describe readily recognizable and prominent landmarks of geographical or historical significance, to include specific area.

b. Describe the nature and purpose of the target personality's current activity.

c. Describe the individuals with whom the target personality is interacting.

B. PHASE III-b: Same as III-a; however, envelope with name can be opened.

C. SUSPENSE: 1400 hours (or sooner), 14 April 1992.

Coord: 681 164 / 713 545

SESSION INFORMATION

- A. TARGET DATA:  
Task/Target No. : 92-26-0 - Phase III  
Session No. : 03
- B. PERSONNEL DATA:  
Source No. : 049  
Monitor's No. : —  
Beacon/Sender No. : —
- C. SESSION DATA:  
Date Task Received : 14 Apr 92  
Session Date : 14 Apr 92  
Start Time : 0915  
Stop Time : 1030  
Method used : Solo CRV  
Aids/Distractions (PIs) : Personal situation  
Pre-session hunches (AVs) : swimming, pool  
Date Summary Returned : 14 Apr 92
- D. EVALUATION DATA:  
Viewer's Estimate : —  
Evaluator's Estimate :
- E. SESSION SUMMARY:

*See attached*

### Summary of Information

1. The diagram on page (i) depicts a feature which is located within the vicinity of where the target personality has been. It is a recessed rectangular area with a stagnant lime green-colored oval shape in the bottom of it. The recessed area is surrounded by light colored squares with very heavy and dark lines. This, in turn, feels surrounded by overhangs or openings; not quite a patio or an atrium, but rather something very unique e.g. personal taste or vernacular style. Within the vicinity is a structure that has a tent-like appearance on top.

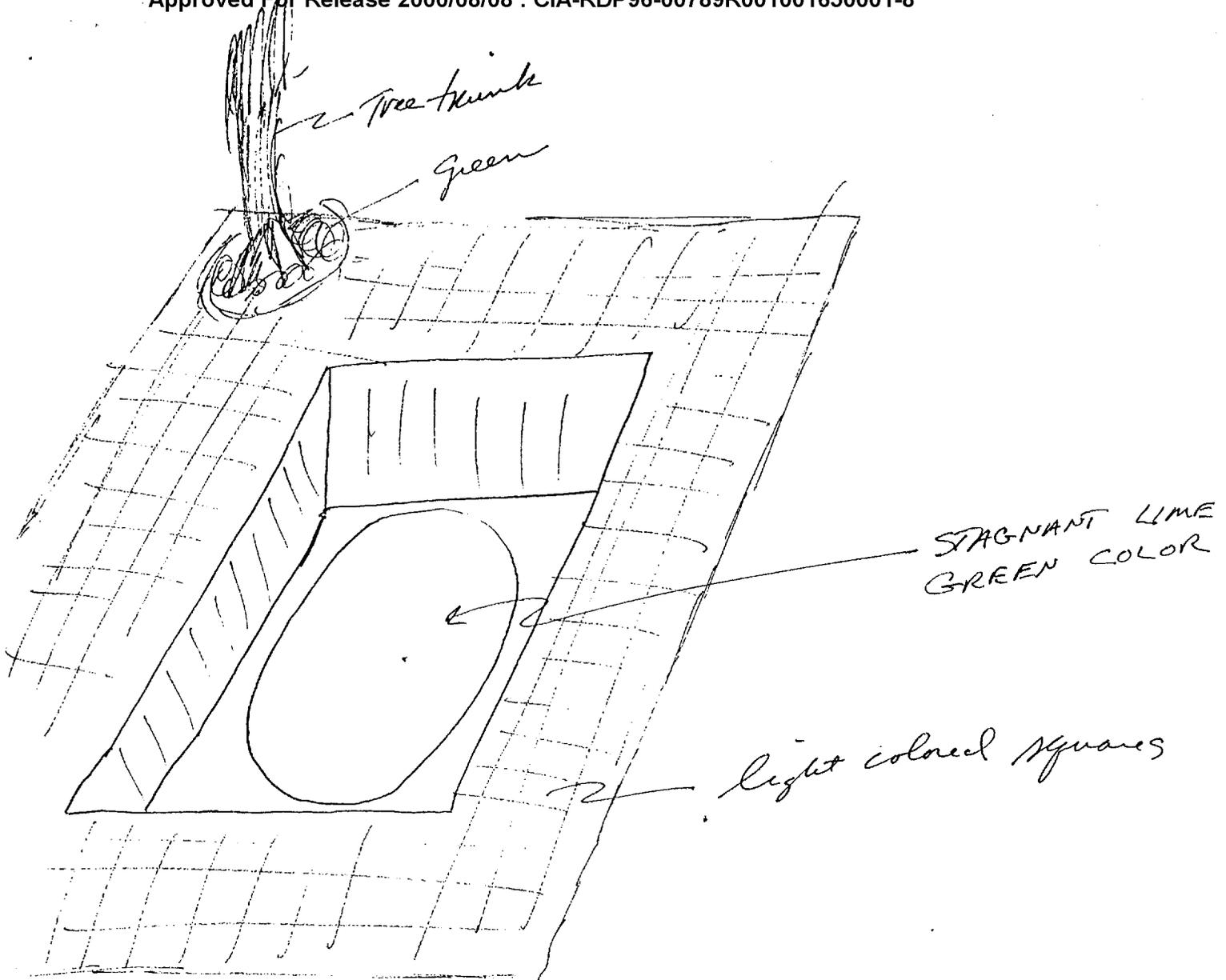
The target personality has a panoramic view of a valley from where he has been. The terrain is rugged with surprisingly a lot of green as well as lots of exposed, jagged rocks. From his viewpoint, there is an area containing ancient ruins reminiscent of Roman or Greek. These ruins are undeveloped; this vicinity is not particularly famous or well known to the average tourist or site-seer. It is known only to a few. It contains a double row of parallel poles or columns as well as a clutter of jumbled stone blocks, angles and rubble. There is a single object which stands isolated from the rest of the site.

Sitting on the opposite side of the valley from these ruins is an abandoned structure constructed of large, prominent blocks. It is reminiscent of a medieval or feudal fort. It appears to occur on relatively the same terrace or geologic stratum above the valley floor. This structure is only partially visible.

A mining or earth removal activity occurs between the "fort" and the target's point of view. It consists of a structure with two long objects projecting out at an angle. Each of these objects have a cable or line attached to the end it. The ground surface around this structure is really chewed up. This activity sits within a depression/sunken area below the level of the fort. This valley is associated with the phonetics: BAKKA, BASRA, BANDAR, BEIDA or BASRI.

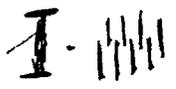
2. The target personality is tired of the current situation. He wants to act now. There are others who are trying to talk him out of it, but it is only token resistance. The target is concerned about the loyalty of someone towards either him or the activity. The target is having his left examined by a doctor. It is something internal, not like a cut or scrape. The target is getting ready to move. The impression is from where he is now to GREECE. He is carrying or delivering something small. It is extremely valuable and central to the activity.

The target will enter a large building; maybe a house. He will walk down a long corridor with rooms coming off of both sides. There is a large room at the end of the corridor into which he will enter. A complex, multi-component object is sitting within the center of this large room (see diagram iii).

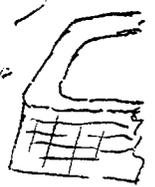


- recessed rectangular area w/ green oval in bottom of it.
- surrounded by light colored squares w/ very heavy and dark lines.
- this, in turn, feels surrounded by overhangs or openings; not quite a patio or atrium; something very unique i.e. personal taste, vernacular style, etc.

Roman or  
Greek  
Ancient  
Ruins



Medieval or  
Feudal Fort (Ruins)



VALLEY

Rugged terrain; lots of  
green but also lots  
of exposed, jagged rocks.

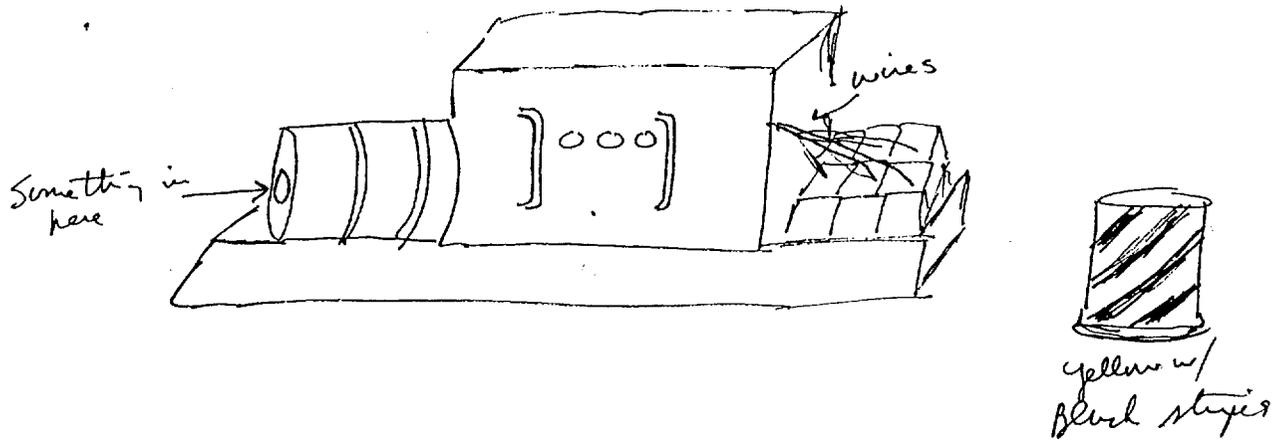
TERRACE LEVEL

EXCAVATED  
LEVEL

Large depression  
or sunken area  
ground is really  
cheerled up;  
some sort of mining  
or earth removal  
activity is going  
on here.

Lower  
Level

View of valley from  
target's point of view;  
from where target  
has been.



- above object sets w/i large room.
- room occurs at end of a long corridor or hall which have rooms off of each side.
- features occur within a large building; maybe a house.